

**Stay alive**

# Logline

Far in the outskirts a helicopter crashes with a group of reporters on board who were heading to a village. Only one man survives, he's able to contact his colleague and decides not to stay at the crash site. But he still doesn't understand where he is.

# Genre

Horror, Mystery

# Format

Feature screenlife film

# Audience

18-40

# Synopsis

A group of reporters on a helicopter are heading to a village, covered with mysteries and secrets. On the way the helicopter crashes. We find out about this through stories and posts on Instagram.

There's only one survivor after the crash - Max. He was able to contact his colleague Bill, from who's device we see how things unfold.

Max tries to reach civilization, walks through the forest and corn fields.

Meanwhile Bill tries to track down the reporter, reads the news reports, calls various rescue services. He cannot prove that Max is alive, so he takes his laptop, gets in a car and goes to the rescue service to show that there's a survivor.

Max is frightened by the environment, loneliness. He stumbles upon an obscure village, populated by religious fanatics. The village looks ascetic, with creepy old wooden houses. There's also a chapel, a priest runs the village.

# Synopsis

Locals capture Max. Perform a religious ritual on him. He escapes. Runs in an unknown direction. End up in some kind of cave. But the call does not break. He bumps into even more disgusting habitants, they help him and give him food, but it is disgusting.

In the news reports Bill sees that the helicopter was found, and so were the bodies of the entire expedition. And he will realize, that Max reached him out from the underworld. And all Max's journey and attempts to save himself took place in the underworld, from where he reached out the world of the living.

# Characters

Max, 27-30 year old man. Reporter who survived after helicopter crash.

Bill, 27-30 year old man. Reporter. He tries to help Max.

# Features

- Unlike other screenlife films the idea of this movie is to combine real and fantastic worlds

# References

- Main reference for this movie is Outlast 2 video game

# References. Ambiance and entourage



Blood rain. Surrealistic ambiance

# References. Ambiance and entourage



Cave

# Ambiance and entourage

## Places

Forest, lakes, village. Creepy old wooden houses in there. Everything's ascetic. No civilization. Almost complete absence of electricity. Old creepy catholic chapel. Various religious attributes. Gradual predominance of the red color in the surroundings. The walls bleed, the blood rain fall from the sky. The light fades out.

# About authors

We are the guys who love cinema and aim to leave our small footprint in this beautiful form of art. We are not afraid to take risks and are ready for experiments in cinema.

Victor Yeremchuk. Currently works as an editor in one of the largest Kazakhstani media agency – Nur.kz. In free time he studies screenwriting and writes prose.

An admirer of Pier Paolo Pasolini and Stanley Cubrick.

Ilnur Bildanov. Makes a way towards his dream working and learning with a large Kazakhstani production company - Anykey. Combines his work both as location manager and production designer assistant. Also is an actor of “Svoy theater” and “Bunker the art-shelter” fringe theaters, where he also takes classes in directing. Director of photography, film editor and producer of a short film based on "From red to green rat star" play by Alexey Slapovsky, currently on post production. Gains inspiration in the works of Christopher Nolan, Quentin Tarantino, Andrei Tarkovsky and Lars von Trier.

Mira Takibayeva. Actress of the Kazakhstan English Language Theatre, motion design and graphic arts devotee. Production designer and producer of a short film based on "From red to green rat star" play by Alexey Slapovsky, currently on post production.

In love with the works of Andrei Tarkovsky, Guillermo del Toro and the Wachowskis.