



“Z.e.r.o.”  
Project

Screen Reality: This entire film takes place on the laptop screen of the protagonist

Drama, Thriller, Detective

Audience: Age range teens to adults



Young netstalker thinks he leads the Game  
but he's just a pawn in a much bigger game



When you play the Game you realize the Game plays you



Not so far we met face to face with real evil.

We were not ready for it.

That evil was much bigger than we expected.

Our children do not want to read. They become aggressive.

The reason is they're always in net.

In fact, the problem is because of somebody's influence on our children's minds with a help of technology.

This film shows that you can easily become just a pawn in somebody's unknown game.

We must understand the world is based on the struggle of good and evil.

And internet is not a safe zone but an open dangerous field.



Protagonist. Egor: nick E240

all his life is in net



Be of all value





Antagonist. Tutor: power behind the throne





Friend:  
all his life is in real life





Dumbass: codes and passwords, Dark-Net, "Quiet Home".

Voodoo: oracle, dark planets, somebody who controls our mind

Schiz: ways of manipulating people's mind.



TO BE CONTINUED...